

# Second Life Project Planning Template

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## VITAL INFORMATION

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**Courses(s):** \_\_\_\_\_

Segment of Course to use within Second Life:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**Specific Objective:**

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**Time Allotment:**

Student Training – Download Software, Avatar Creation, Navigation : \_\_\_\_\_

Coursework within Second Life: \_\_\_\_\_

## MATERIALS AND RESOURCES

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**Instructional Materials:**

\_\_\_\_\_  
\_\_\_\_\_

**Resources:**

No Additional Resources Required  STA Proposal  Student Dept Hire

## IMPLEMENTATION

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**Procedure/Sequence of Activities:**

1. \_\_\_\_\_
2. \_\_\_\_\_

3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

**Assessment** – How will the student’s activities in Second Life be assessed?:

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_____
_____
_____
_____
_____

## REFLECTION

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**What went well?**

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_____
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**What needs improvement?**

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_____
_____
_____

